

Compensation and Staffing Committee Meeting

Virtual Via Webex Tuesday, 6/10/2025 1:00 - 2:30 PM ET

NOTE: Public attendees and agency staff not presenting may register to attend open sessions of the videoconference by clicking the meeting link in the meeting schedule section at https://sra.maryland.gov/post/compensation-and-staffing-committee

1. Call to Reconvene June 3rd Meeting

1:00 p.m.

2. Motion to meet in Closed Session — Action Item

1:00 p.m.

- (a) To consider and recommend individual pay adjustments for Investment Division staff, pursuant to General Provisions Art., § 3-305(b)(1)(i), to discuss the appointment, employment, assignment, promotion, discipline, demotion, compensation, removal, resignation, or performance evaluation of appointees, employees, or officials over whom the Committee has jurisdiction; and
- (b) To consider a proposed salary adjustment for the Acting CIO pursuant to General Provisions Art., § 3-305(b)(1)(i), to discuss the appointment, employment, assignment, promotion, discipline, demotion, compensation, removal, resignation, or performance evaluation of appointees, employees, or officials over whom the Committee has jurisdiction.
- 3. Recommendation Regarding Salary Adjustments for the Approval of Annual Increases for Certain Employees in the Investment Division staff Action Item

1:05 p.m.

Presented by Andrew Palmer, Chief Investment Officer and Jim Moss, PRM Salary Adjustment for Certain Invesment Division Employees Memorandum - Page 2

4. Recommendation Regarding Salary Adjustment for the Acting CIO — 2:00 p.m. **Action Item**

Acting Chief Investment Officer Compensation Memorandum - Page 7

- **5. Motion to Adjourn Closed Session and Return to Open Session** 2:15 p.m. **Action Item**
- **6. Proposed Meeting Schedule Action Item** 2:20 p.m.
 - * Tuesday, July 8th, 2025, at 1 p.m.
 - * Tuesday, August 12, 2025, at 1 p.m.
- 7. Committee-led Discussion Information Item 2:25 p.m.
- 8. Motion to Adjourn the Meeting Action Item 2:30 p.m.

*Times listed on the agenda for specific items are approximate and may vary depending on the length of discussion for preceding items.